Techopoly Gameplay:

1. Instant Wins
   1. Own more than 50% of the board
   2. Own double starting $ (1000->2000)
   3. All Trains = Win
2. End after Bankruptcy
3. No Chance/Community Chest
4. Monopolies give money not 2x rent
5. Trains by time
6. Win Function
   1. Display Winner and Flash Lights
   2. Display Picture of “Player () Wins”